

Evaluating optical flow vectors through collision points of object trajectories in varying computer-generated snow intensities for autonomous vehicles

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Topics

- Motivation
- Optical Flow
 - Sparse Optical Flow
 - Dense Optical Flow
- Evaluation
 - Setup
 - Evaluation Methods
 - Pixel Robustness
 - Vector Robustness
 - Our Results
- Conclusion and Goals



Motivation

- Success of ADAS relies on sensor data
- Sensors improved significantly
 - Reduction of Noise
 - Better Resolution



Topics

- Motivation
- **Optical Flow**
 - Sparse Optical Flow
 - Dense Optical Flow
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Optical Flow

- Pixel flow in a (consecutive) image sequence
- Calculation of the movement of a pixel between image pairs through:
 - Sparse Optical Flow Method
 - Dense Optical Flow Method



First Frame



Second Frame



Kitti Vision Benchmark Suite

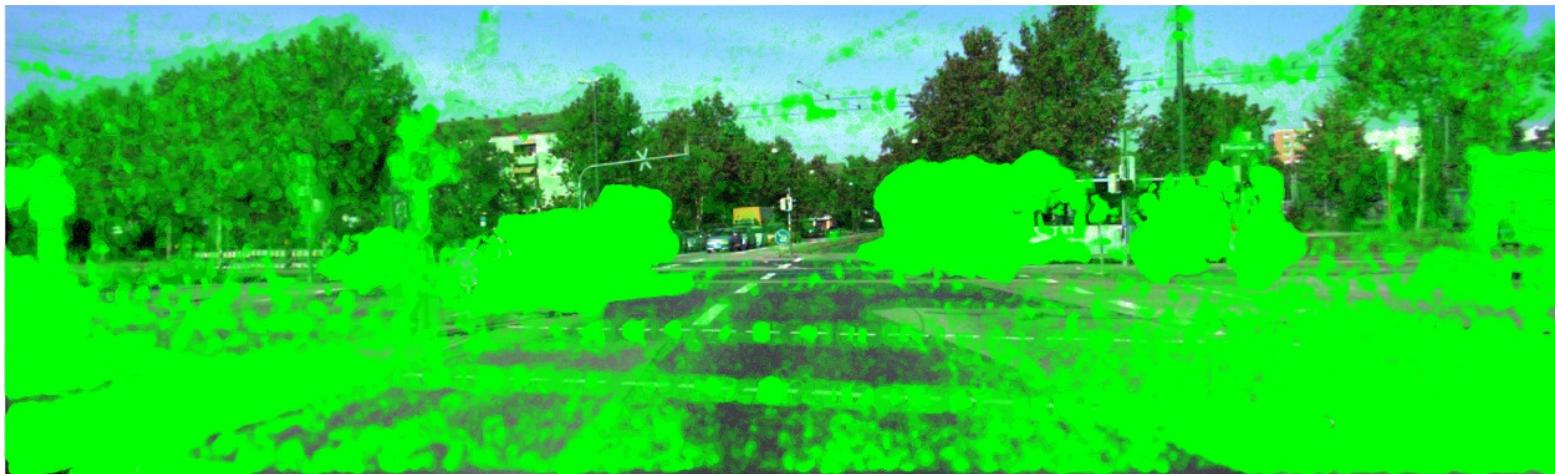


Sparse Optical Flow



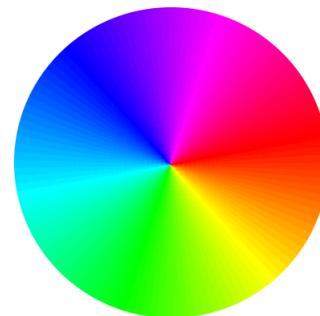


Dense Optical Flow





Dense Optical Flow



Throwback: Motivation

- Success of ADAS relies on sensor data
- Sensors improved significantly
 - Reduction of Noise
 - Stronger Resolution
- Importance of highly accurate underlying algorithms
 - Non perfect environmental conditions
 - Occlusion



How can we evaluate the above algorithms in computer generated noise





<https://openclipart.org/detail/190312/seated-man-thinks>

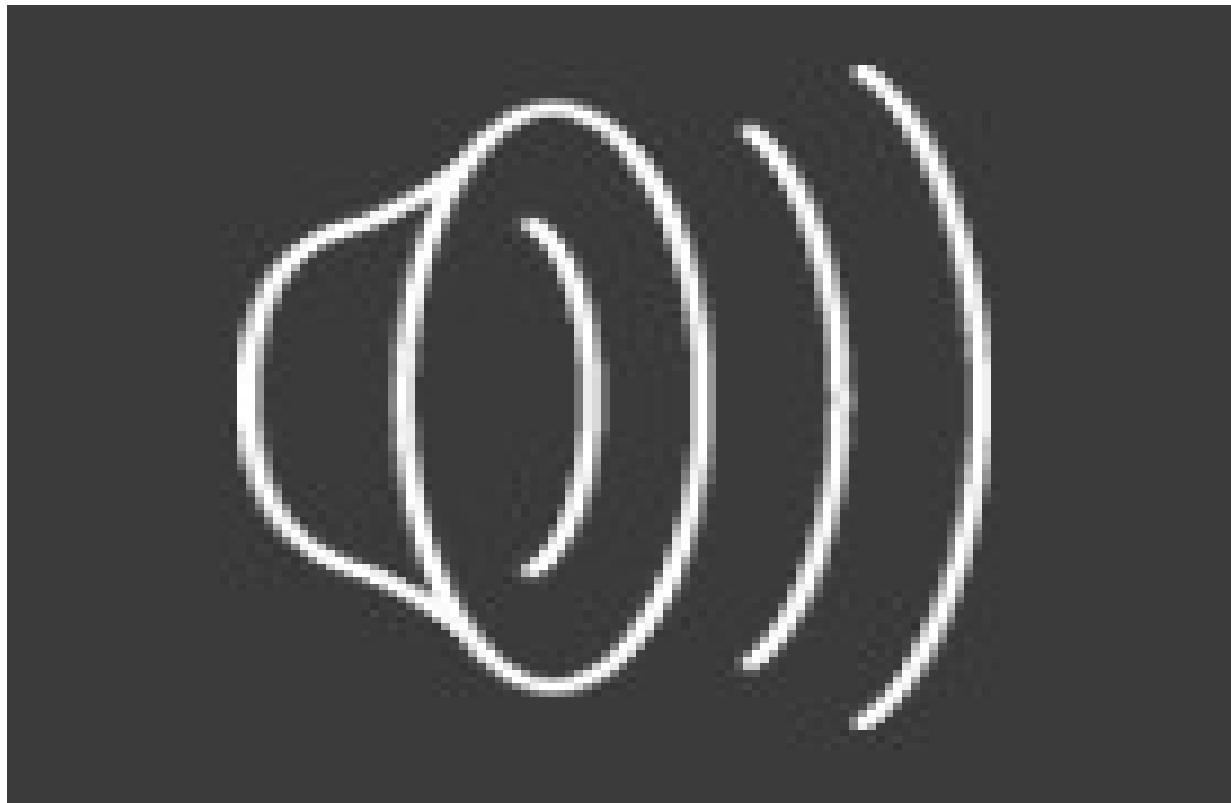


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Evaluation Scenario





Evaluation

Setup

- Generated via Virtual Test Drive by Vires Simulationstechnologie
 - Synthetic Dataset: High accuracy Ground Truth
- Scene:
 - 4 different environmental conditions
 1. Blue Sky
 2. Light Snow
 3. Mild Snow
 4. Heavy Snow



Evaluation

Setup

- 4 different environmental conditions



(a) Clear Blue Sky



(b) Light Snow



(c) Mild Snow



(d) Heavy Snow



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Evaluation Background

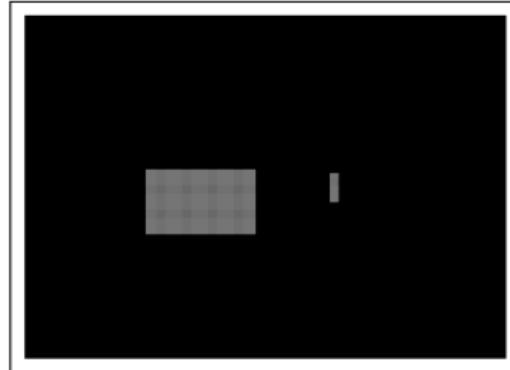
Pixel Robustness

- Good Pixel: Flow Angle and Magnitude similar to Ground Truth
 - Similarity decided by Threshold
 - Magnitude difference $< 1\text{px}$
 - Angle difference $< 5^\circ$
- 2 comparisons:
 - Ground Truth **vs** Optical Flow on Blue Sky (Base Stencil)
 - Optical Flow on Blue Sky **vs** Optical Flow during Snow

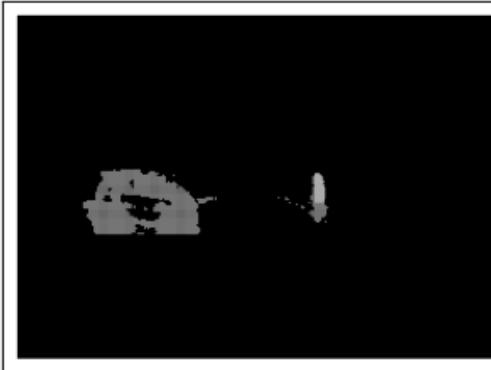


Evaluation Background

Pixel Robustness



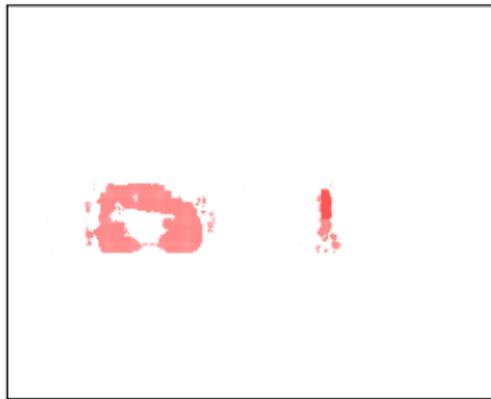
(a) GT Stencil



(b) Base Optical Flow Stencil



(a) Pixels in Clear Blue Sky conditions



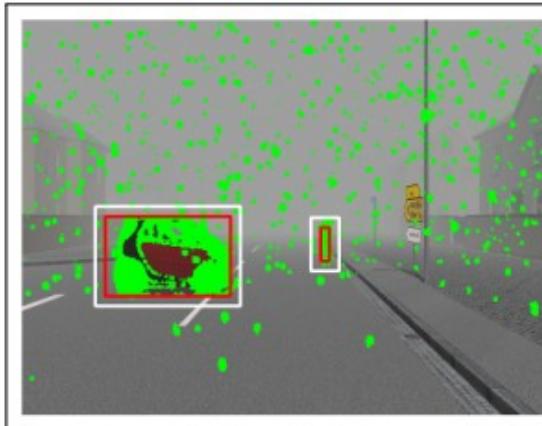
(b) Pixels in Bad Weather conditions



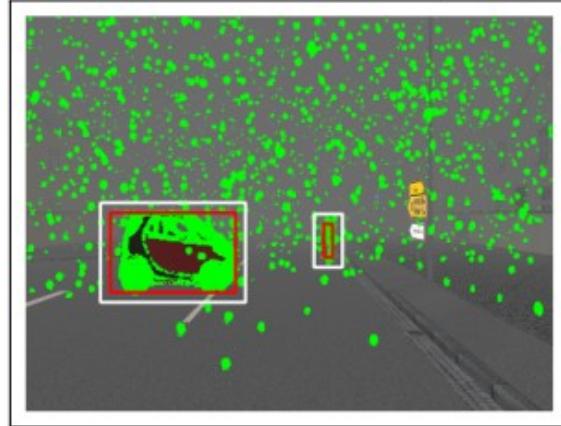
Evaluation Background



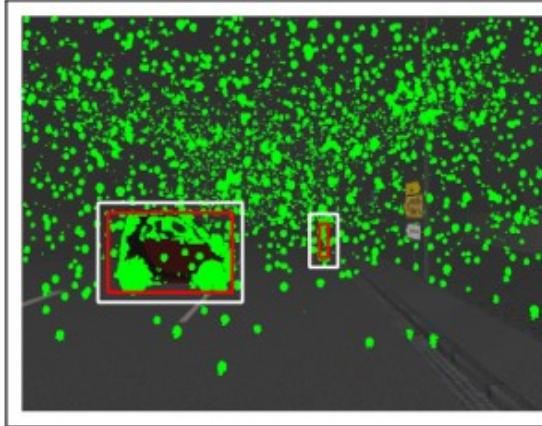
(a) Clear Blue Sky



(b) Light Snow



(c) Mild Snow



(d) Heavy Snow



Evaluation Background

Vector Robustness

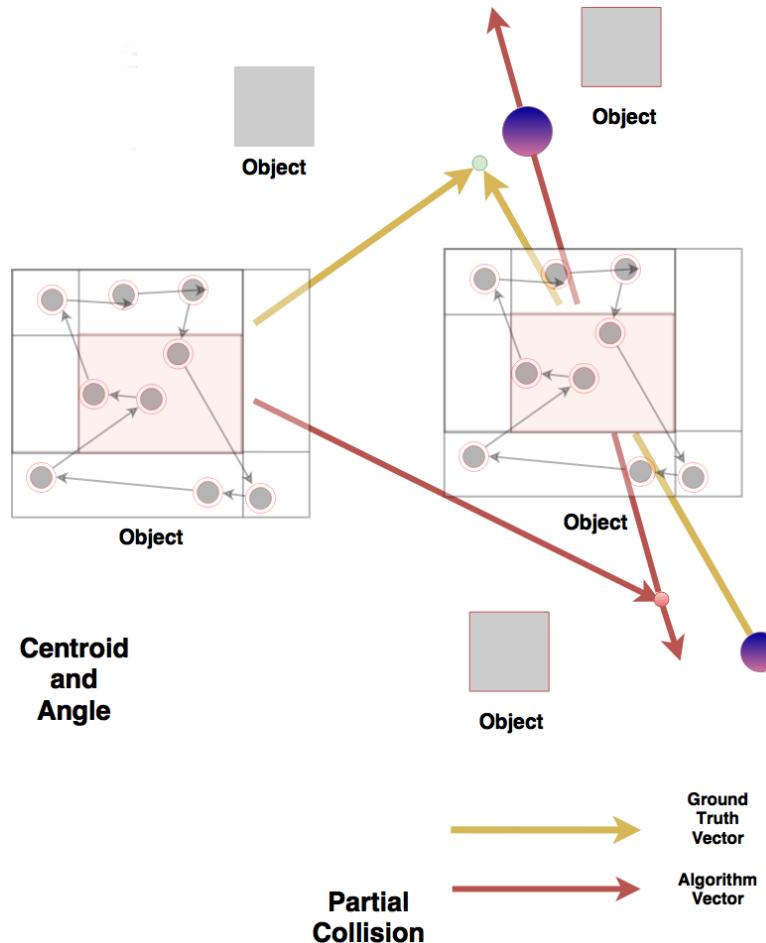
- Estimate collision points out of the Optical Flow
- Need to extract a global Optical Flow for a given Object

(Dataprocessing):

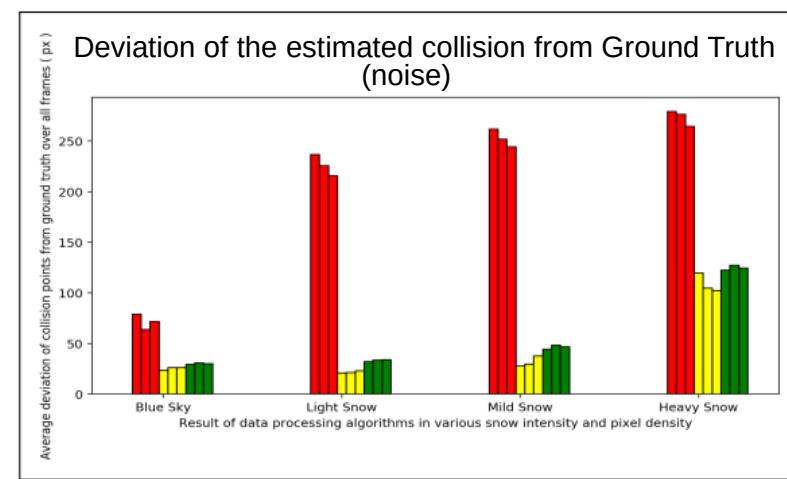
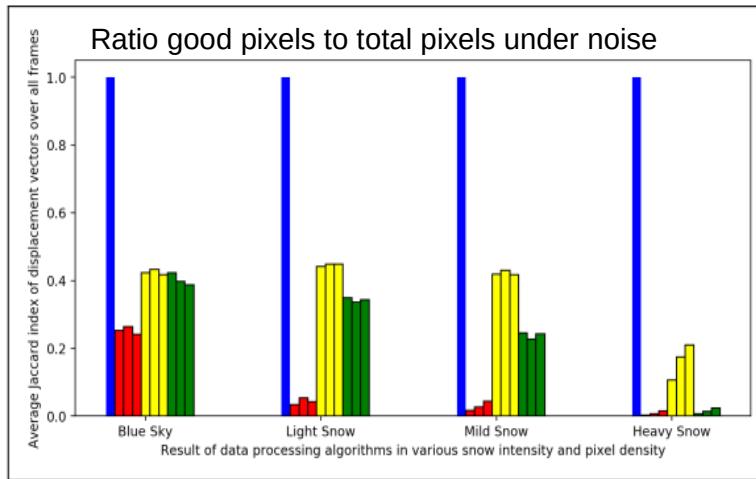
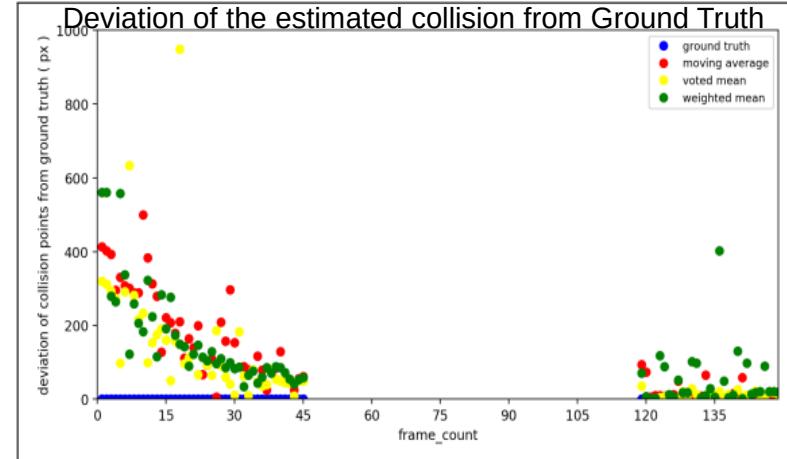
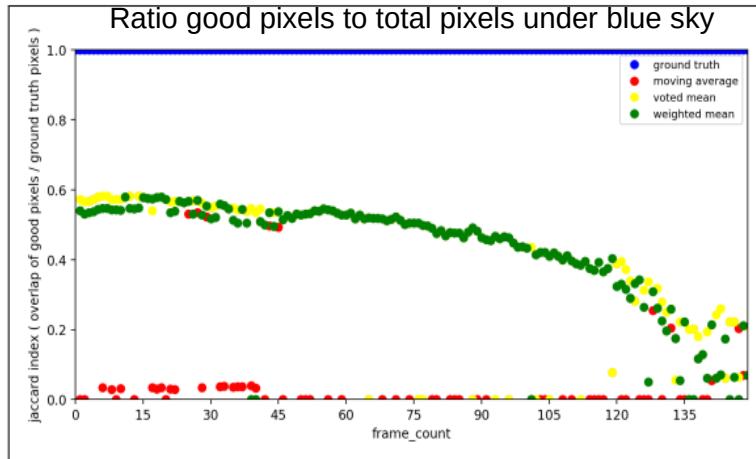
- Moving Average: Mean over the Optical Flow
- Voted Mean: Histogram containing different Flow values.
Mean over the highest bars.
- Weighted Mean on Edges: Assign higher weight to Flow pixels located on edges, then compute Weighted Mean



Collision Points – Vector Robustness



Results





Conclusion and Goals

- Optical Flow Evaluation for the automotive domain
 - Especially for testing noise and weather resistance
- Evaluating through Pixel and Vector Robustness
- Evaluation of different Data Processing Methods
- Goals:
 - Optical Flow on highly occluded scenarios, e.g legs behind a truck or heads through windshields
 - Combination with Kalman Filter etc...



Thank you

Marcel Früh

References

- <http://www.6d-vision.com/>
- <https://www.youtube.com/watch?v=5qTHjYleV48>
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- <https://vires.com/>
- Farnebäck, Gunnar. "Two-frame motion estimation based on polynomial expansion." Scandinavian conference on Image analysis. Springer, Berlin, Heidelberg, 2003.